

## Introductory Session DBYN

### *Time table*

Time	Part	Information/informative game
10	Rationale	Icebreaker
25	What is DBYN	Concentric evaluation (positioning)
25	Partners of DBYN	The swamp (different working cultures)
60	Way of working	Exchange market
End	Next steps	Information
<b>120 minutes</b>		

### *Information/informative games*

#### **Stand up together**

Simple icebreaker with only 3 rules:

1. You can't speak
2. 3 persons have to stand up together
3. You can only stand for 10 seconds

#### **Concentric evaluation**

The trainer reads out some statements. You can show your position to these statements by choosing a position to a central point. The closer to this point, the more you agree with the statement, and vice versa. The positions are used by the trainer to start a discussion about the statements.

- *Debriefing → What is DBYN*
  - *All the statements refer in some way to DBYN; use the statements to look closer into the activities and structure of DBYN.*

#### **The Swamp**

With this game it is the aim that the whole group gets over a “swamp”. They can only do this by co-operation.

On the ground there is chalked a frame. There is only one right path to get from one side to the other. Only the trainer knows this path. When you step on the wrong path, the trainer will say blublublub, and you have to start over. There are two rules:

1. You can't speak during the game
2. When you sink, you have to go back

- *Debriefing → Working culture*
  - *Diversity in culture = diversity in working culture, also within DBYN*
  - *Overview different partners, who's who?*

## **Exchange market**

Explanation of the stages in the exchange market:

1. Project presentations
2. Table reservations
3. Table conversations
4. Template
5. Plenum

Setup 4 tables, and divide the participants over the 4 tables. Now let them work in a group thinking of setting up a new activity. For this they work with the exchange market template. After 15 minutes change from tables, repeat until the group is satisfied.

Now do a plenary presentation of the projects.

- *Debriefing → Motor of the network*
  - *All groups present their project ideas. The trainer makes links to which role the international secretariat can play in the implementation of these ideas.*
    - *Possibilities Youth programme*
    - *Possibilities European Youth Foundation*
    - *Contacts with other organisations*
    - ...
  - *Way of working*
    - *Did you like the way of working*
    - *Can you imagine it working*
    - *Are there skills you need for working in this way*
    - ...

## **Next steps**

For more information you can link in to our website or publications. If you are interested in cooperating you can contact your local partner organisation or the international office.

## **Material**

### **List of materials:**

- A room
- Laptop
- PowerPoint presentation
- Beamer
- Screen
- Statement derived from the mission statement
- Map of the swamp
- Chalk or rope
- Promotional materials (flyer, name cards, ...)
- Exchange market templates
- Tables

### **Statements**

1. I have never heard of Don Bosco Youth-Net before.
2. This is my first international youth exchange.
3. Where I come from, a lot of people participate with these kinds of international youth exchanges.
4. I would participate in an international meeting only for fun.
5. My Don Bosco organisation works with people with fewer opportunities.
6. There is a difference between a Salesian youth organisation and other youth organisations.
7. Youngsters know best what important to them.
8. In my organisation it are youngsters who are responsible for organising and taking decisions.
9. I would like to organise international activities myself.
10. I would like to go abroad for one year as a volunteer.

## The map of the swamp:

### 2 rules:

1. You can't speak !!!
2. When you sink, you have to go back

In

X					
	X				
		X			
	X				
		X			
			X		
				X	
				X	

Out